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StringBuilder Assignment

// Create a class called Palindrome.

**public** **class** Palindrome {

// Create a method called palindromChecker using the var-arg concept.

**static** **boolean** palindromChecker(String... args) {

StringBuilder str = **new** StringBuilder();

// Use the enhanced for-loop to take any number of strings.

**for**(String input : args) {

System.***out***.println(input);

StringBuilder revStr = str.reverse();

**if** (str.equals(revStr)) {

**return** **true**;

}

**else** {

**return** **false**;

}

}

**return** **false**;

}

**public** **static** **void** main(String[] args) {

Palindrome palindrome = **new** Palindrome();

**boolean** result = palindrome.*palindromChecker*("bob", "Sue", "aaa", "Gossai");

System.***out***.println("All strings entered were palindromes: " + result);

}

}

